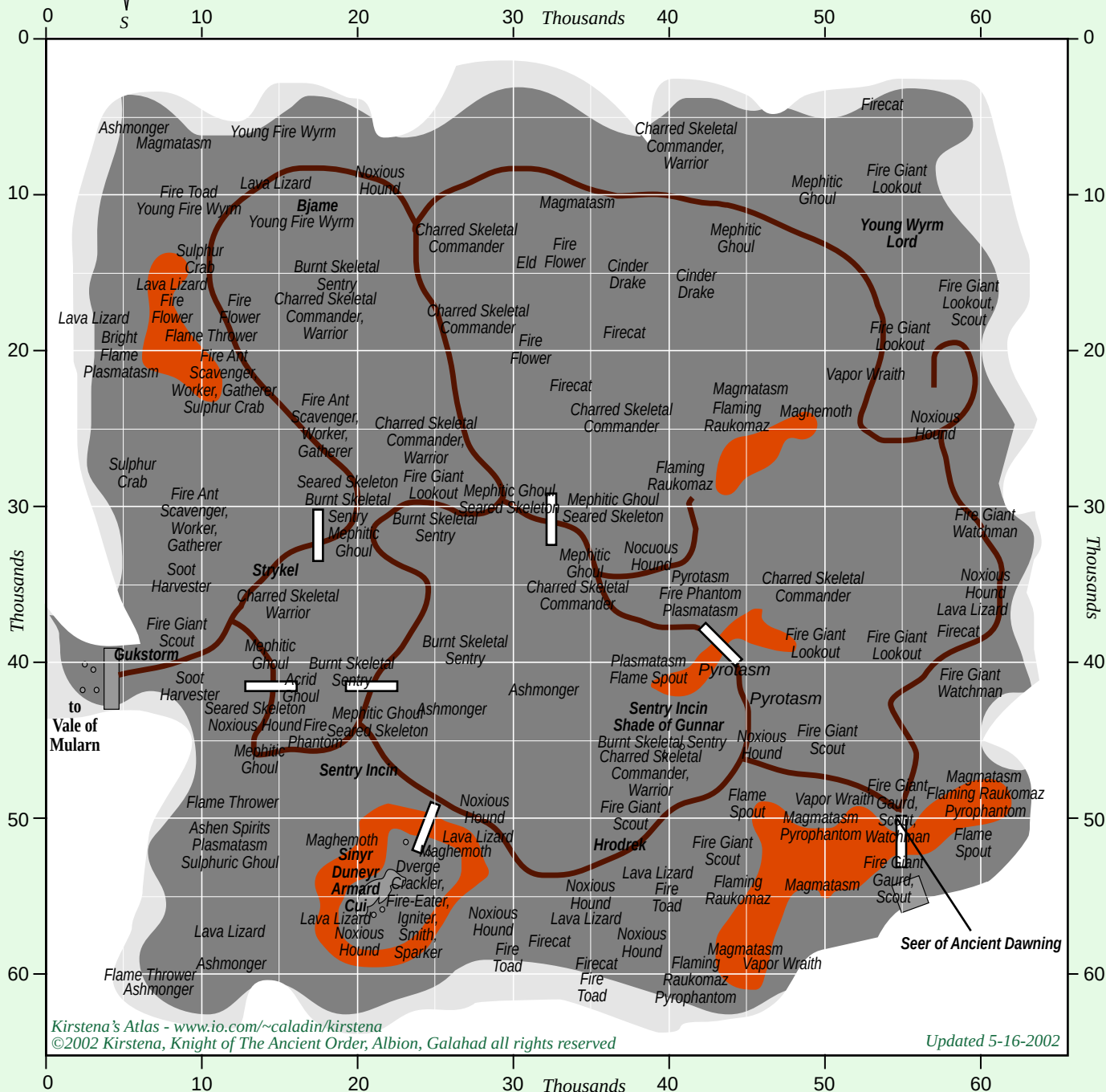


Muspelheim

Game coordinates are given E-W, N-S.



Name	Level Range	Type
Acrid Ghoul	29 - 29	Undead
Armard	27	
Ashen Spirit	19 - 24	
Ashmonger	23 - 28	
Bjame	24	
Bright Flame	25	
Brika	30 - 30	Animal
Burnt Skeletal Sentry	21 - 23	Undead
Charred Skeletal Commander	26 - 29	Undead
Charred Skeletal Warrior	23 - 28	Undead
Cinder Drake	28 - 29	Drake
Cui	29	
Duneyr	31	
Dverge Crackler	28 - 31	
Dverge Fire-Eater	30 - 31	Humanoid
Dverge Igniter	26 - 28	
Dverge Sparker	24 - 25	
Ember	30	Drake
Fire Ant Gatherer	21 - 23	Insect
Fire Ant Scavenger	20 - 22	Insect

Monsters according to Illia's Beastiary:

Fire Ant Worker	22 - 24	Insect
Firecat	24 - 24	
Fire Flower	20 - 24	Plant
Fire Giant Guard	31 - 33	Giant
Fire Giant Lookout	27 - 30	Giant
Fire Giant Scout	28 - 28	Giant
Fire Giant Watchman	29 - 29	Giant
Fire Phantom	25 - 27	Undead
Fire Toad	27 - 29	Animal
Flame Spout	26 - 27	Elemental
Flame Thrower	21 - 25	Elemental
Flaming Raukomaz	30 - 33	Demon
Gokstad	24 - 25	Humanoid
Gokstorm	24 - 26	Giant
Hrodrek	27	
Lava Lizard	22 - 24	
Lord Fire	33 - 34	
Maghemoth	30	

Magmatasm	29 - 31	Undead
Mephitic Ghoul	26 - 31	Undead
Nocuous Hound	29 - 34	
Noxious Hound	24 - 29	
Olash	24 - 25	Humanoid
Plasmataasm	23 - 27	Undead
Pyrophantom	28 - 30	Undead
Pyrotasm	35 - 42	
Seared Skeleton	27 - 32	Undead
Seer of Ancient Dawning	28	
Sentry Incin	21	
Shade of Gunnar	26	
Sinyr	31	
Soot Harvester	20 - 24	Insect
Strykel	28 - 29	Giant
Sulphine	24 - 25	Insect
Sulphur Crab	20 - 23	
Sulphuric Ghoul	22 - 23	
Vapor Wraith	30 - 32	Undead
Young Fire Wyrn	25 - 27	Reptile
Young Wyrn Lord	30	