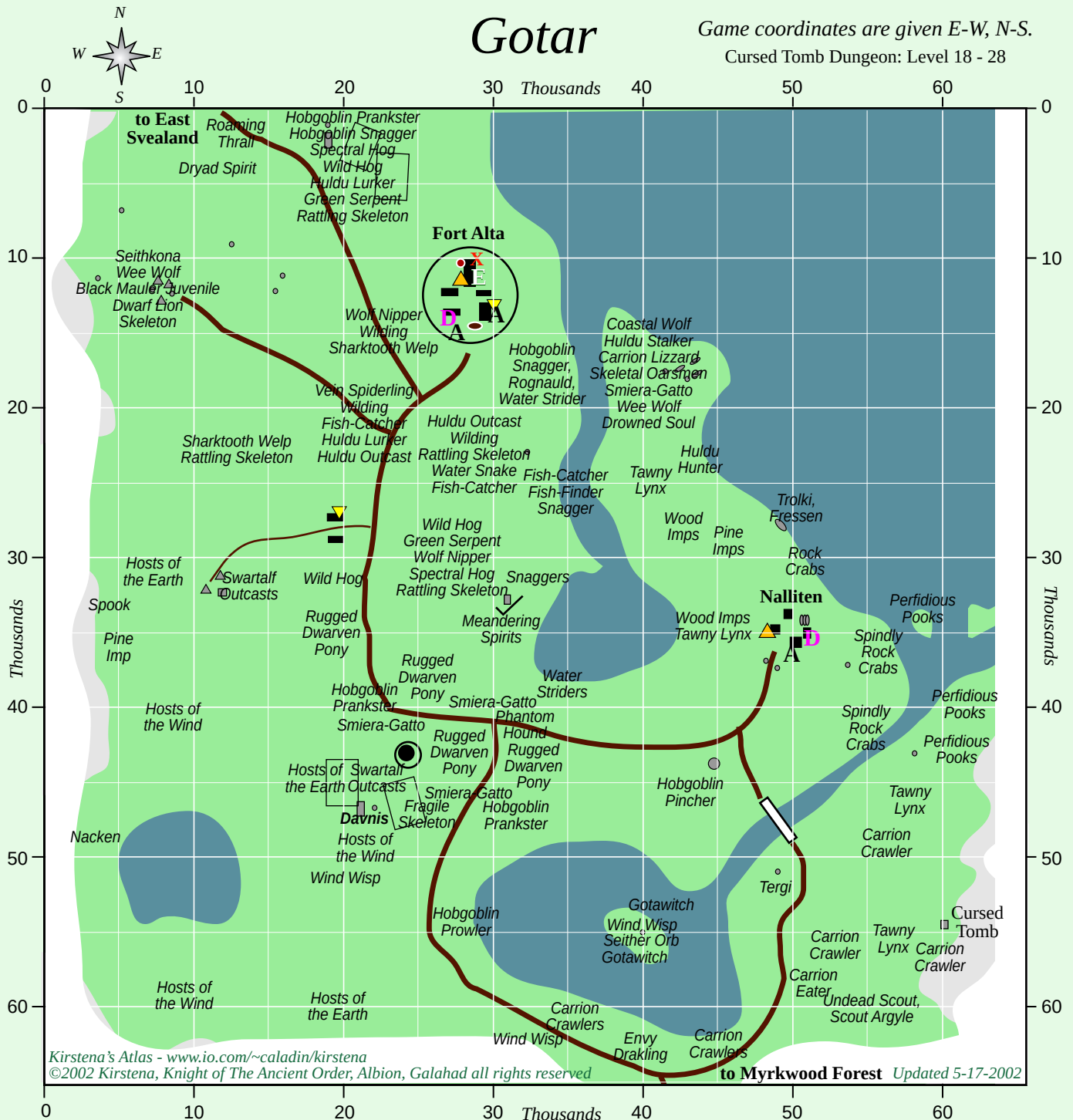


Gotar

Game coordinates are given E-W, N-S.

Cursed Tomb Dungeon: Level 18 - 28



Monsters according to Illia's Bestiary:

Name	Level Range	Type	Name	Level Range	Type	Name	Level Range	Type
Army Ant Worker	6 - 6	Insect	Huldu Outcast	1 - 1	Humanoid	Skeletal Oarsman	5 - 5	Undead
Black Mauler Cub	0 - 0	Animal	Huldu Scout	4 - 4	Humanoid	Skeletal Seafarer	4 - 4	Undead
Black Mauler Juvenile	5 - 5	Animal	Huldu Stalker	5 - 5	Humanoid	Smiera-Gatto	4 - 4	Animal
Davnis	15 - 15	Humanoid	Ick	12 - 12	Insect	Spectral Hog	2 - 2	Undead
Drowned Soul	3 - 3	Undead	Jordande	8 - 10	Elemental	Spook	6 - 6	Undead
Dryad Sprig	4 - 4	Elemental	Kraken	24 - 25	Monster	Styrimathr Ygna	7 - 7	Undead
Dryad Sprout	3 - 3	Elemental	Little Water Goblin	2 - 2	Humanoid	Styrimathr Ygna	8 - 8	Undead
Escaped Thrall	3 - 3	Humanoid	Magnild	1 - 50	Quest NPC	Swartalf Guard	15 - 15	Humanoid
Fressen	16 - 16	Humanoid	Meandering Spirit	1 - 1	Undead	Swartalf Outcast	8 - 8	Humanoid
Green Serpent	2 - 2	Reptile	Mud Snake	0 - 0	Reptile	Trolki	0 - 0	Humanoid
Haunt	7 - 7	Undead	Nacken	10 - 11	Monster	Twitchclaw	0 - 0	Humanoid
Hobgoblin Biter	6 - 6	Humanoid	Perfidious Pook	10 - 10	Humanoid	Undead Explorer	3 - 3	Undead
Hobgoblin Fish-Catcher	0 - 0	Humanoid	Phantom Hound	3 - 4	Undead	Undead Scout	15 - 15	Undead
Hobgoblin Pincher	4 - 4	Humanoid	Pine Imp	6 - 7	Magical	Undead Woodcarver	4 - 4	Undead
Hobgoblin Prowler	8 - 8	Humanoid	Queen Major	7 - 7	Insect	Vefyn	10 - 10	Elemental
Hobgoblin Snagger	2 - 2	Humanoid	Rattling Skeleton	1 - 1	Undead	Vein Spiderling	0 - 0	Insect
Hobgoblin Snake-Finder	1 - 1	Humanoid	Rugged Dwarven Pony	4 - 4	Animal	Vidalf	11 - 11	Elemental
Host of the Earth	6 - 6	Elemental	Sapherd	5 - 5	Plant	Wayward Ghoul	4 - 4	Undead
Host of the Wind	7 - 7	Elemental	Scavenger	1 - 1	Animal	Wee Wolf	5 - 5	Animal
Huldu Lurker	2 - 2	Humanoid	Scout Argyle	15 - 15	Undead	Wildling	0 - 0	Humanoid
			Seithr Orb	9 - 9	Magical	Wind Wisp	9 - 9	Elemental
						Wolf Nipper	0 - 0	Animal
						Wood Imp	5 - 5	Magical

- ▲ Horse stable
- Bind stone
- Merchant areas
- Gaurd towers
- Healer
- ▼ Smith
- ▼ Vault Keeper
- Enchanter
- × Poisons
- ▲ Bows / arrows
- Crafter supplies
- Dye merchants