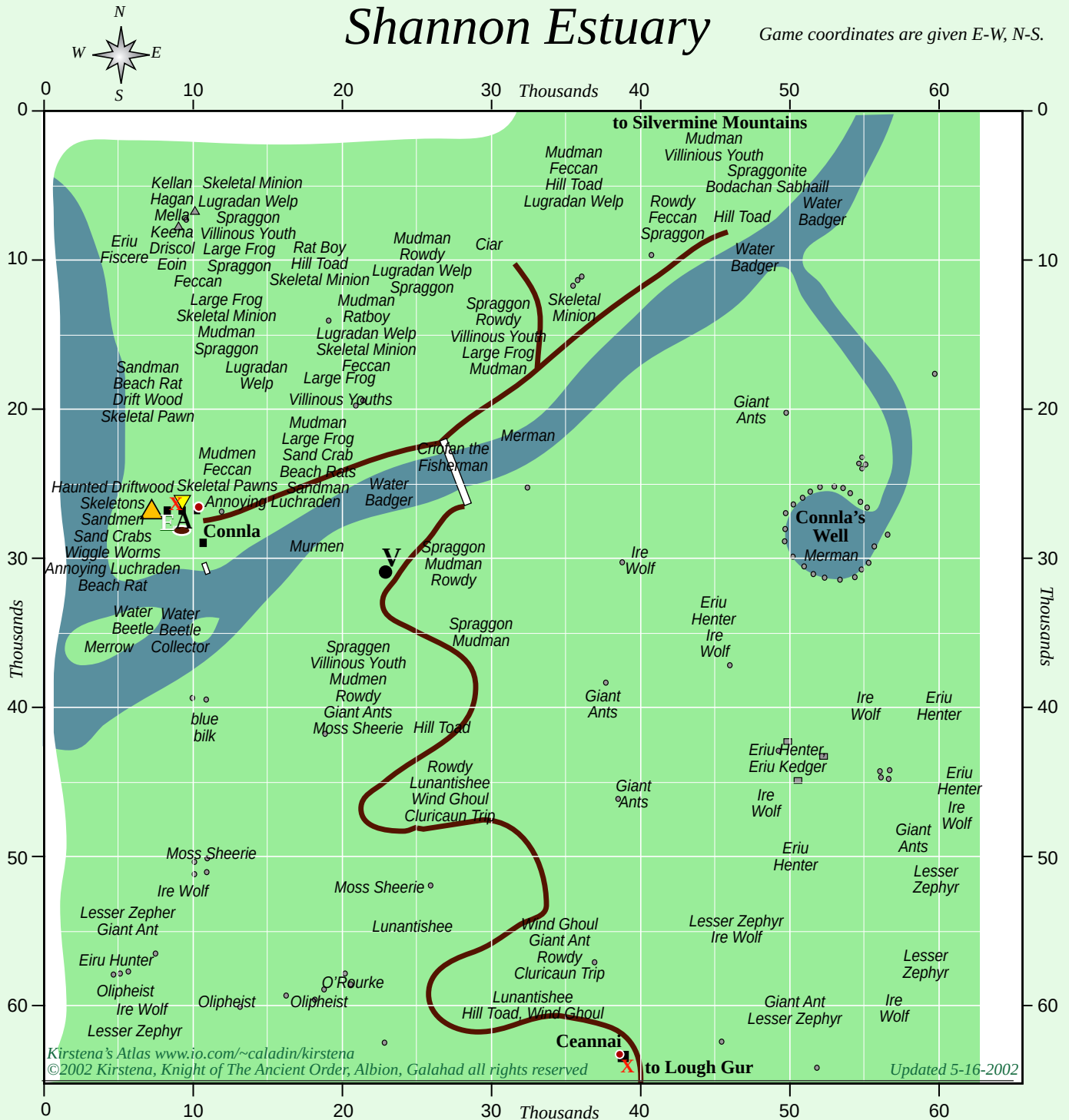


# Shannon Estuary

Game coordinates are given E-W, N-S.



Kirstena's Atlas [www.io.com/~caladin/kirstena](http://www.io.com/~caladin/kirstena)

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## Monsters according to Illia's Bestiary:

| Name                  | Level Range | Type     | Ire Wolf      | 25 - 27 | Animal    | Siabra          | 12 - 13 | Humanoid |
|-----------------------|-------------|----------|---------------|---------|-----------|-----------------|---------|----------|
| Annoying Lucradan     | 0 - 1       | Humanoid | Kaylee        | 1 - 50  | NPC       | Siabra Ambusher | 19 - 19 | Humanoid |
| Aod                   | 16 - 17     | Humanoid | Large Frog    | 0 - 1   | Animal    | Siabra Henter   | 19 - 22 | Humanoid |
| Badger Cub            | 0 - 0       | Animal   | Lesser Zephyr | 23 - 24 | Elemental | Siabra Kedger   | 16 - 18 | Humanoid |
| Beach Rat             | 0 - 1       | Animal   | Maire         | 1 - 50  | NPC       | Siabra Waylayer |         |          |
| blue bilk             | 28          |          | Merman        | 23 - 25 | Magical   | Skeletal Pawn   | 1 - 2   | Undead   |
| Criofan the Fisherman | 1 - 50      | NPC      | Morrow        | 20 - 22 | Humanoid  | Tadhg           | 1 - 50  | NPC      |
| Eriu Fiscere          | 13 - 15     | Humanoid | Mudman        | 2 - 4   | Elemental | Uisetan         | 1 - 50  | NPC      |
| Eriu Waylayer         | 24 - 28     | Humanoid | Nainsi        | 1 - 50  | Trainer   | Water Badger    | 21 - 23 | Animal   |
| Far Liath             | 31 - 32     | Undead   | Ollpheist     | 34 - 37 | Reptile   | Water Beetle    | 6 - 9   | Insect   |
| Feccan                | 2 - 4       | Humanoid | Osrius        |         |           | Weldo           | 4 - 4   | Humanoid |
| Fishing Bear          | 18 - 21     | Animal   | Rat Boy       | 3 - 3   | Magical   | Wiggle Worm     | 0 - 0   | Animal   |
| Gheairc Chauclon      | 1 - 50      | NPC      | Resa          |         | Humanoid  |                 |         |          |
| Harper Cadwr          | 1 - 50      | NPC      | Rowdy         | 4 - 8   | Humanoid  |                 |         |          |
| Haunted Driftwood     | 1 - 1       | Undead   | Sand Crab     | 0 - 1   | Insect    |                 |         |          |
| Hill Toad             | 5 - 7       | Animal   | Sandman       | 1 - 2   | Elemental |                 |         |          |
| Iacob                 | 1 - 50      | NPC      | Sarff         | 1 - 50  | NPC       |                 |         |          |

- ▲ Horse stable
- Bind stone
- Merchant areas
- Gaurd towers
- Healer
- ▼ Smith
- ▼ Vault Keeper
- ⓔ Enchanter
- ✗ Poisons
- Ⓐ Bows / arrows
- Ⓒ Crafter supplies
- Ⓜ Dye merchants