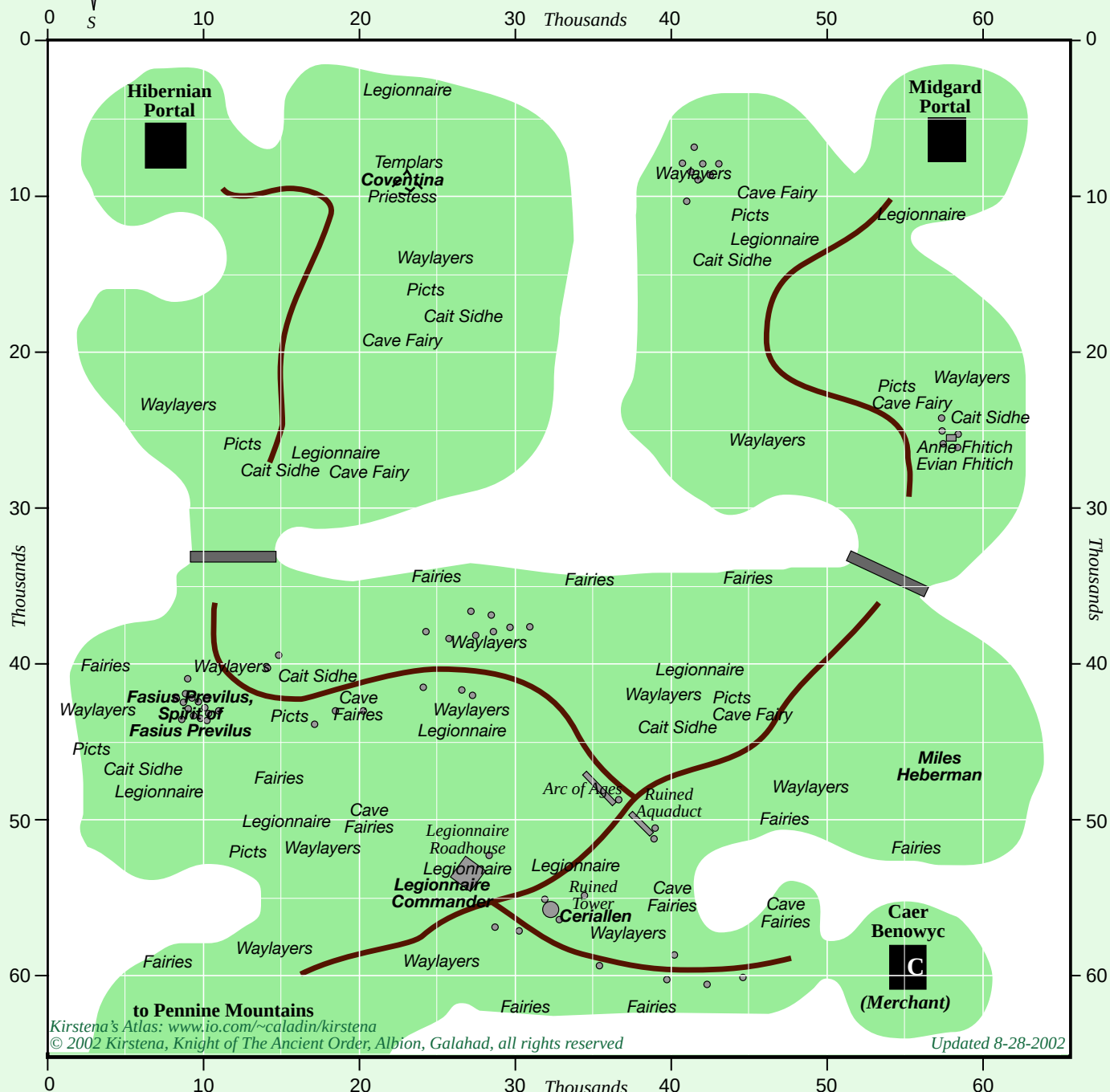


Game coordinates are given E-W, N-S.

# Hadrian's Wall



Some monster information from *The Atlas of Dark Age of Camelot*; Prima; © 2002



## Monsters according to Illia's Bestiary and the Atlas:

| Name               | Level Range | Type     |
|--------------------|-------------|----------|
| Albion Waylayer    | 35          | Humanoid |
| Anne Fhitich       | 60          |          |
| Cait Sidhe         | 48 - 56     | Undead   |
| Cave Fairy         | 40 - 46     | Magical  |
| Celtic Lich        | 50 - 50     | Undead   |
| Ceriallen          | 40          |          |
| Coventina          | 70          |          |
| Evian Fhitich      | 59          |          |
| Fasius Previlus    | 42          |          |
| Hibernian Waylayer | 35          | Humanoid |
| Hill Troll         | 39 - 41     | Humanoid |
| Legionnaire        | 30 - 36     | Undead   |

|                           |         |             |
|---------------------------|---------|-------------|
| Legionnaire Commander     | 42      |             |
| Man at Arms               | 45 - 50 | Realm Guard |
| Midgard Waylayer          | 35      | Humanoid    |
| Miles Heberman            | 50      |             |
| Pictish Druid             | 40 - 42 | Humanoid    |
| Pictish Warrior           | 40 - 44 | Humanoid    |
| Piper Fairy               | 52 - 56 | Magical     |
| Priestess                 | 40 - 44 | Humanoid    |
| Spirit of Fasius Previlus | 0       |             |
| Stone Sentinel            | 48 - 50 | Magical     |
| Templar                   | 50 - 54 | Humanoid    |
| Tunneler                  | 37 - 37 | Reptile     |

|   |                |
|---|----------------|
| ● | Healer         |
| ▼ | Smith          |
| ▼ | Vault Keeper   |
| E | Enchanter      |
| X | Poisons        |
| A | Bows / arrows  |
| C | Craft supplies |
| D | Dye merchants  |